VINCENT Taijeron	6/3 Shevchenko Ave Apt 110 • Odesa • Ukraine • 65058 Cell: +38.0 67.371.4805 Email: <u>vincent.taijeron@gmail.com</u>
Profile	I am a competent and reliable simulation specialist with 15+ years' experience using games for training and education in the military domain. I am eager to contribute my experience and skills to a group of professionals dedicated to developing teams and individuals to meet their full potential.
Skills	 Game Development and Testing Game Content Creation Hardware and Software Configuration Team Leadership and Management Resource Management Professional
Operations Officer Sep 2014 – Present	 Organization for Security & Cooperation in Europe/PAE, Odessa, Ukraine Planned and led four high-risk team operations accomplishing the patrol's objectives in a safe and timely manner. Effectively managed a team of 21 individual personalities ensuring a peaceful work environment. Led over ten patrols into hostile non-government controlled territory, which enabled the mission to gain up to date information on the current situation. Met with government representatives and activists to determine potential threats to the team's security. Responsible for over \$40,000 worth of network, computer, and office equipment.
Curriculum Developer Aug 2013 - Sep 2014	 Odessa Military Academy, Alion Science and Technology, Odessa, Ukraine Managed the Odessa Military Academy project to ensure it met all requirements in the memorandum of understanding. Provided written recommendations to the US Embassy on how to improve the program. Advised the Commandant on the best way to integrate our NATO program into the 2015 academic year curriculum. Designed and taught a program of instruction to 2nd, 3rd, and 4th-year cadets, furthering their understanding of NATO offensive and defensive operations. Improved the cadet's ability to make decisions and solve problems by implementing the "Follow Me" software into their program of instruction. Taught cadets tactical decision-making and problem-solving furthering their development as platoon leaders.
Embedded Police Mentor Jun 2011 – Jul 2013	 DynCorp International, Khowst Province, Afghanistan Mentored a special unit of 10 Afghan patrolmen tasked with augmenting coalition forces and securing FOB Salerno. Developed and taught a one-week induction program to my ten-man police unit, improving their ability to operate with their US Army partners. Participated in over 75 mounted and dismounted combat patrols with the US Army while advising the Afghan police.
West Point Simulations Center Manager Aug 2004 – Jun 2011	 Department of Military Instruction, West Point, NY Performed testing and assessment of Virtual Battlespace 2 to ensure its suitability for cadet basic training. Trained over 1000 cadet candidates using Virtual Battlespace 2, providing them with an opportunity to practice squad fire and movement techniques before going to the field. Implemented Virtual Battlespace 2 into the Summer Leadership Seminar, enabling future cadets an opportunity to experience simulations training at the academy. Taught thousands of cadets to use Virtual Battlespace 2 providing them with an experiential learning experience in a tactical environment. Tested and evaluated commercial games for use in the military science curriculum.

Command and General Staff College 2001-2004	Northrop Grumman, Fort Leavenworth, KS
	 Performed an assessment of JCATS and One-SAF to determine if they could be used in a classroom environment.
	 Integrated Decisive Action and TacOpsCav into the curriculum, which provided instructors a low-overhead simulation capability.
	 Provided technical assistance for games and simulations in support of staff exercises and classroom instruction.
	 Instructed faculty on how to use games in the classroom to enhance instruction and further the understanding of division-level operations.
United States Army 1995-2001	United States Army, Fort Bragg, NC (last assignment)
	 Selected by the CEO from among 20 senior leaders to lead an independent high profile operation.
	 Assisted personnel in developing a professional development plan to improve their performance and prepare them for career advancement.
	 Wrote personnel evaluations and conducted face-to-face counseling to help individuals identify their strengths, weaknesses, and improve performance.
	Responsible for over \$7,000,000 worth of equipment.
Education	 Senior Leadership Course, 1996 Advanced Leadership Course, 1990 Central Texas College, General Studies, 1989 Guam Community College, Technical Electronics – 1981
References	Rob Carpenter Business Development Manager (AU/NZ) Bohemia Interactive Australia Pty Ltd Cell: +61 (0) 400 126 343 Email: <u>rob.carpenter@bisimulations.com</u>
	Paul Nichols Project Officer Marine Corps Systems Command PM Training Systems Cell: 571-435-2945 Email: <u>Paul.Nichols.CTR@usmc.mil</u>
	Victor Castro Deputy Director West Point Simulation Center Department of Military Instruction Cell: 845-282-9645 Email: victor.castro@westpoint.edu